

# What I've Learned on the Dark Side



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# My Background

- ◆ Ph.D. In Computer Science, UC Davis, 1990
- ◆ Faculty, University of Idaho 1990-1993
- ◆ Faculty, Brigham Young University, 1993-
- ◆ CTO and Founder, iMALL, Inc. an early e-commerce company
- ◆ VP, Product Development and Operations, [Excite@Home](#), a broadband internet provider
- ◆ CIO, State of Utah

# IT in Utah State Government

- ◆ 22,000 employees = 22,000 desktops
- ◆ 20+ agencies
- ◆ 950 IT professionals
- ◆ \$250 million/year
- ◆ State-wide private network
- ◆ Two 20,000 sq ft. data centers
- ◆ Numerous multi-million dollar applications in use and under development.
- ◆ Goal of putting all government services online by 2004

# Building [www.utah.gov](http://www.utah.gov)

- ◆ eGovernment has the power to transform government.
- ◆ Important steps:
  - ◆ utah.gov – an appropriate domain
  - ◆ Product management to the rescue
  - ◆ Building a web services ASP
  - ◆ Business process re-engineering

# IT: Why CS Should Care

- ◆ Information Technology is much broader than folks in CS typically view it.
- ◆ IT is not just the application of CS to business.
- ◆ Many companies fail to use IT resources effectively.
- ◆ IT, as a discipline, has large numbers of customers who we consistently fail to please.
- ◆ CS and MIS, as academic pursuits, are failing to meet the needs of students and industry.

# Driving Forces

- ◆ 33% of capital investment by all companies in the area of IT (Gartner Group).
- ◆ This will grow to 50% by the end of the decade.
- ◆ In 1999, the US spent \$762 billion on IT (WITA).
- ◆ Worldwide spending was over \$2 trillion.
- ◆ In 2000, the Federal government funded IT research at \$10 billion;
- ◆ In 2000, venture capital funded entrepreneurs at approximately \$50 billion.

# Are We Becoming Irrelevant?

- ◆ Computer Science, which gave birth to the information technology revolution, is no longer the driving force in the field.
- ◆ Will CS find itself increasingly marginalized as IT takes a larger and larger chunk of the world or find a happy home?
- ◆ Are we meeting the needs of
  - ◆ Industry
  - ◆ Students
  - ◆ Alumni
  - ◆ Users
- ◆ As IT innovation soars, most comes from non-academic sources and most academics find themselves surprised at their lack of fore-knowledge

# Life Will Find a Way

- ◆ Market forces don't care about our egos.
- ◆ As CS has ignored or been unable to meet needs, others have filled in the gaps:
  - ◆ Technical schools
  - ◆ Businesses
  - ◆ On the job training
- ◆ CS no longer creates the majority of the innovations that drive IT.
- ◆ While CS offers very little specialized training, businesses demand it and IT professionals categorize into themselves very clearly.

# IT Professions

## IT Specific

- ◆ AI
- ◆ Computer Sci
- ◆ Computer Engr
- ◆ Computational Sci
- ◆ Database Engr.
- ◆ Comp. Graphics
- ◆ HCI
- ◆ Network Engr.
- ◆ OS
- ◆ Perf. Engr.
- ◆ Robotics
- ◆ Scientific Comp.
- ◆ Software Arch.
- ◆ Software Engr.
- ◆ Info. Security

## IT Supportive

- ◆ Computer Tech.
- ◆ Help Desk Tech.
- ◆ Network Tech.
- ◆ IT Trainer
- ◆ Security specialist
- ◆ System admin.
- ◆ Web designer
- ◆ Database admin.

## IT Intensive

- ◆ Aerospace Engr.
- ◆ Financial Srvc.
- ◆ Bioinformatics
- ◆ Cognitive Sci.
- ◆ Digital Library
- ◆ e-Commerce
- ◆ Genetic Enrg.
- ◆ Information Sci.
- ◆ Information Sys.
- ◆ Instructional Sci.
- ◆ Knowledge Engr.
- ◆ Multimedia
- ◆ Transportation Sys.
- ◆ Telecommunications
- ◆ MIS

# IT Professions

- ◆ Every profession listed on the previous page has a professional organization associated with it: these people identify themselves.
- ◆ Can we realistically insist that these people all come from “computer science” or that they remain “true” to “computer science?”

# What is CS?

- ◆ Discipline that studies the “phenomena surrounding computers.”
- ◆ Science, engineering, or mathematics?
- ◆ All three?
- ◆ Technology centric (e.g. the latest “cool” thing)
- ◆ Schizophrenic about issues like
  - ◆ theory vs. empirical knowledge
  - ◆ concepts vs. practice
  - ◆ programming vs. systems

# Why CS Rocks

- ◆ CS gives grounding in important theory
  - ◆ XML: reality vs. Hype
  - ◆ Programming language/system independent
- ◆ CS prepares students to be life-long learners
- ◆ CS can innovate at the basic level
- ◆ CS is well respected

# Facing Customers

- ◆ “Customer” is a dirty word in academics.
- ◆ Many feel that dealing effectively with the needs of students and industry will lead us to become a vocational school.
- ◆ Specialized training is done at the expense of general education – engineering has been struggling with this for years.
- ◆ How do we balance what our customers “want” with out failing to teach what they “need?”

# Some Obvious (to me) Holes

## Basic

- ◆ Dynamic Visualization
- ◆ Software architectures

## Specialized

- ◆ Software engineering
- ◆ Systems
- ◆ MIS
- ◆ Networks

# What We Don't Need

- ◆ Turf wars
- ◆ Soul searching over the proper role of discrete mathematics (for example)
- ◆ A few new courses at the 400 level
- ◆ Moronic discussions of “where” engineering belongs

# Model A: CS as Umbrella

- ◆ Specialized degree programs within CS that mirror professional roles
- ◆ Requires a more “unitarian” view of technologists and related IT disciplines.
- ◆ Requires a great deal of discipline on the part of faculty and administration.

# Model B: CS as Physics

- ◆ CS looks at itself from a primarily technical viewpoint, much as Physics does.
- ◆ Physics cares little about the *practices* or *standards of performance* related to the technology, that's what engineering is all about.
- ◆ If CS is Physics, where and what are the engineering disciplines?
- ◆ The “IT Schools” movement is an example of this model.

# Conclusions

- ◆ There's more to IT than CS.
- ◆ CS is loosing its prominence as the foundation for IT.
- ◆ CS is not the source of most IT innovations.
- ◆ The driving forces behind these changes are powerful and unlikely to go away.
- ◆ If we don't serve industry and students they will find a way to get what they need somewhere else.
- ◆ Even so, CS is important
- ◆ We can sit back and wait for things to happen to us or we can decide what is going to happen.

# My Weblog

- See <http://www.windley.com> for daily ramblings on this and other subjects related to large scale, enterprise computing.